

GAME RANCHER 12

CLASS: Herbivore Game Feed

REG. NO. ACT 36/1947: V30900

Leigh please provide



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INGREDIENT	MIN/MAX	QUANTITY	UNIT
Protein	Min	120	g/kg
Moisture	Max	120	g/kg
Fibre	Max	200	g/kg
Fat	Min/Max	25/80	g/kg
Calcium	Min/Max	10/12	g/kg
Phosphorus	Min	5.5	g/kg
Copper	Max	22.5	mg/kg
Vitamin E	Min	75	mg/kg
Salt	Max	6	g/kg

INGREDIENT STATEMENT:

This animal feed contains: Grain and grain by-products, forages, roughages, plant protein products, sugar-cane by products, oils and fats, amino acids, minerals, vitamins, enzymes, antioxidants, binders, acidity regulators, flavourants, aroma enhancing agents, and yeast extracts. This product contains genetically modified ingredients.

FEEDING RECOMMENDATIONS:

- Suitable for all Herbivore Game species.
- When feeding, take season, age, body condition and specie requirements into consideration.
- This feed complements dry grazing or **browsing (?)**. Alternatively, high quality dry hay must be available.
- Allow an adaption period of 4 weeks when feeding Game Rancher 12.
- Intakes are based on mineral and trace mineral intake requirements.
- Game Rancher 12 daily feeding guide

Type of Game	Body Weight (kg)	Cow Intake (kg)	Cow and Calf Intake (kg)
Very small	4 - 50	0.1 - 1.3	0.16 - 2.2
Small	50 - 100	1.3 - 2.2	2.2 - 3.6
Medium to Large	100 - 300	2.2 - 4.0	3.6 - 6.5
Large	300 - 900	4 - 12.4	6.5 - 20

- Feed Game Rancher 12 with roughage as follows:
 - Grazers: Natural grazing or high quality hay or a mixture of grass to lucerne at a ratio of 4:1 in a bowl or hay rack.
 - Browsers: Natural browsing or a mixture of grass and lucerne at a ratio of 1:2 in a bowl or hay rack.
- For detailed feeding recommendations, please contact an Epol Technical Advisor



For more detailed feeding recommendations contact an Epol Technical Advisor.

